

Setting

Title: _____

Summary: _____

Location: _____

Date: _____

Red (Historical Inertia)1 2 3 4 5

Gold (Talent Intertia)1 2 3 4 5

Blue (Lovely Pointlessness)1 2 3 4 5

Black (Moral Clarity)1 2 3 4 5

Number of Talents: _____

Distribution of Talents: _____

Point range: _____

Role of Talents: _____

Rules Variants and House Rules

Dice rules: _____

Combat rules: _____

Superpower rules: _____

Willpower rules: _____

Other rules: _____

Characters

Who are the player characters? What is their role in the world?

How and why do they wind up working together?

Do they have any overall goals or motivations as a group?

What obstacles keep them from achieving their goals?

How do they relate to the non-Talent world?

How do they relate to other Talents?

Archetypes allowed, disallowed or required: _____

Superpowers allowed, disallowed or required: _____

