

Game: _____

The Automated ScoreBook For Football - Play Input Sheet

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[illegible]

Game: _____

The Automated ScoreBook For Football - Play Input Sheet

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Qtr	Clock	Down - To Go	Ball Spot	Play Type	Rusher, Passer, Kicker	Receiver	Result	Defense	O/B	Special situations (for penalties circle or mark actions that apply)			
										Fumb rcvr by: At:		Return by ##: At:	
										Fumb rcvr by: At:		Return by ##: At:	
										Penalty: Auto-1st-down		Against: ##: Accept/Decline Loss-of-down No-play/Count-play	
										Fumb rcvr by: At:		Return by ##: At:	
										Penalty: Auto-1st-down		Against: ##: Accept/Decline Loss-of-down No-play/Count-play	
										Fumb rcvr by: At:		Return by ##: At:	
										Penalty: Auto-1st-down		Against: ##: Accept/Decline Loss-of-down No-play/Count-play	
										Fumb rcvr by: At:		Return by ##: At:	
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										Fumb rcvr by: At:		Return by ##: At:	
										Penalty: Auto-1st-down		Against: ##: Accept/Decline Loss-of-down No-play/Count-play	