



Animation

Lesson 2 – Storyboarding

Learning outcomes

Students will understand that an animation is made up of a series of scenes
Students know that animators use different types of shots in a scene to tell a story
Students can work in a group to plan and draw a storyboard

1. You will need

Template storyboards – A4 sheets with 6 squares
Pens and pencils
21CC ‘Storyboarding’ instructional video
An example storyboard

2. Learning activity

Display the example storyboard on the white board. Ask the students what it is and elicit the answer. Explain that animators and film makers use storyboards to plan out the scenes of their animation.

As a whole class ask the students to describe what they think is happening in each scene. What’s the story about?

Play the 21CC ‘Storyboarding’ instructional video. Ask the students to listen for the different types of shots that the animator describes.

As a whole class discuss the video. How did the animator make his story interesting? What different types of shot did he use? Discuss the different shots - long shot, mid shot, head and shoulder shot, close-up shot. Why did the animator choose different shots for the different scenes. Encourage answers such as, “He used a close-up to show an emotion”, or “He used the long shot to set the scene”.

Put the students into groups of five. Give them 10 minutes to think of a simple story that they will animate. Encourage them to think of a story that will look good in pictures.

Hand out the template storyboards. Ask the students in their groups to draw out their storyboard, thinking carefully about the shot they will use for each scene. Remind them to keep the idea simple and clear and to indicate movements such as turning.

When the students have finished, ask them to pass their storyboard onto the next group. Ask each group to nominate a person to describe the storyboard they have been given. Does the story make sense? Does the class have any suggestions on how the storyboard could be improved?

Ask the groups to hand the storyboards back to the original groups. Give the students the opportunity to make any improvements to their storyboards.

Once the students are happy with their storyboards they will be ready to start animating in the next lesson.












