

2016 BASEBALL GAME ROSTER

THIS ROSTER MUST BE TURNED OVER TO THE OPPOSING COACH PRIOR TO THE START OF THE GAME. EACH COACH SHALL BE RESPONSIBLE TO MAIL OR SUBMIT THE OPPONENTS LIST WITHIN 72 HOURS OF COMPLETION OF THE GAME TO THE ADDRESS BELOW. FAILURE TO FILL OUT ROSTER PROPERLY AND OR MAIL IT IN WILL RESULT IN A FINE IN ACCORDANCE WITH THE GENERAL RULE #11.B. **IMPORTANT:** CROSS OFF ANY NAMES OF MEMBERS ABSENT. ALL MEMBERS MUST PLAY IN EVERY GAME IN ACCORDANCE WITH GENERAL RULE #6.A.

	SCORE
TEAM ROSTER OF:	
OPPONENT:	
TEAM COACH:	

LAST NAME	FIRST NAME	UNIFORM #	PITCHES THROWN

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DATE OF GAME: _____ IF THIS IS A MAKE-UP GAME, THE ORIGINAL SCHEDULED DATE WAS: _____ TEAM LEVEL: (CIRCLE ONE) <div style="display: flex; justify-content: space-around; margin-top: 10px;"> B C D CP Tball </div> GAME DAY MANAGER: _____ OFFICIALS: (CIRCLE ONE) <div style="display: flex; justify-content: space-between; margin-top: 10px;"> KITSAP UMPIRES KAMP VOLUNTEER </div> HOW MANY: _____

OWN TEAM ROSTER:
COACHES ARE RESPONSIBLE FOR FILLING OUT BOTH TEAM NAMES (INCLUDING TEAM COLORS OR NUMBERS), OWN TEAM INFORMATION, DATE AND GAME DAY MANAGER.

OPPOSING TEAM ROSTER:
COACHES ARE RESPONSIBLE FOR ENTERING PITCH COUNT, SCORE AND OFFICAL INFORMATION.

AT CONCLUSION OF GAME:
ROSTER SHOULD BE SIGNED BY THE OFFICIAL(S) AND BOTH COACHES VERIFYING THE FINAL SCORE AND PITCHES THROWN.

UMPIRE: _____

VISTING COACH: _____

HOME COACH: _____

COACH'S SPORTSMANSHIP 1 - 10 (10 BEST): _____

COACH'S COMMENTS: _____

