



Rockville Fish & Game 2015 Shooting Schedule



Promoting Firearm Safety and Training Since 1925

All Matches Listed Start at 10AM and are Open to the Public!

Bowling Pin Shoot* (10AM-3PM) Dates: 5/31, 9/27, 10/25

For more info on these matches go to WWW.Rockvillefishandgameclub.com

Bowling Pins:-Inclimate weather, be prepared to shoot CF pistols (non-magnums) at plate racks

Targets: Bowling Pins on tables at 26 feet for Handguns and Shotguns

Firearms: Centerfire Pistol, Revolver, 9mm (9 Pin), Shotgun Pump and Semi-Auto (Lead Buckshot only)

Classes: Pistol Iron, Pistol Optic/Electronic (OPEN), Revolver Iron, Revolver Optic/Electronic (OPEN), 9mm Parabellum, Pocket Pistol, Shotgun: Pump, Shotgun Semi-Auto, (Lead Buckshot), 22LR Pistol, and 22 LR Rifle. Note All OPEN firearms are shot together.

Bowling Pins with Pistol Caliber Carbine Rifle and 22LR Rifle, 223, 308 and other (all sights and actions run the same class)

Rifle (Centerfire): 5 Bowling Pins at 25 Yards; 22LR, 223, 308, and other center fire rifle: 5 Bowling Pins at 25 Yards .

For people shooting more than one type firearm for each class will be assessed \$5.00 more for that firearm. 40 Cal or 45 Cal shoot the 5 front pins, not 9mm (9mm has its own class). A semi- and a pump shotgun are ok, 2 semi-auto shotguns are not (same with 2 pump shotguns) people shooting more than one type firearm for each class will be assessed \$5.00 more. *Shot/time limit may be imposed for time sake.

Falling Plate Rack

Firearms: Centerfire Handgun (No Magnums) & .22LR Handgun, 22LR Rifle or Shotgun with: #6 lead shot or smaller

Classes: Handgun Iron Sight shoots 1 less plate than Optic/Electronic

Sights: Iron and Optic/Electronic shoot together for rifle

Shotgun - 1 plate given for pump vs. semi-auto. No plates are given for Iron or Optic. Dates: 4/18P, 5/9R, 6/13S, 7/11P, 8/8R (P=22LR Pistol, R=22 Rifle, and S=Shotgun)

Rifle Action Match

Firearms: Centerfire Rifle (Max is 30-06 caliber)

Classes: Semi-Auto and Manual

Sights: Iron and Optic/Electronic shoot together

Targets: Paper and Steel 10-75 yards

Dates: 7/18 (Run & Gun - no steel core or penetrator Ammo)

3 Gun Action Match

Firearms: CF Pistol (no Magnums), Shotgun

(Lead Birdshot ≤ #6) and Rifle (Max is 30-06 caliber)

Classes: Iron and Optic/Electronic based on Pistol

Targets: Paper and Steel 10-75 yards

Date: 8/15 (no steel core or penetrator ammo)

Shotgun Action Match

Classes for each shotgun type, used mostly for home defense, any gauge, Semi- and pump. Any optics. Targets: Lots of steel, maybe paper and clays.

(#6 Lead Birdshot or smaller) Date: 6/6

Hunter Silhouette Rifle Match

The match consists of 22LR rifle shooting from hunting positions at partially hidden silhouette targets. Four positions – unsupported and supported (i.e. the shooter may use bipods, shooting sticks, off pack, against rail, etc. during the shoot). Date: 9/5

2700 match consists of three 900 matches: (BULLSEYE - paper)

90 rounds with a .22 caliber pistol = 1 900 match

90 rounds with a Center Fire pistol = another 900 match

90 rounds with a .45 caliber pistol = the final 900 match

Dates 4/19, 5/16, 5/17, 6/21, 8/16, 9/19, 9/20

.22LR Silhouette Match

Firearms: .22LR Rifle & .22LR Pistol

Classes: Iron & Optic/Electronic, Standing Rifle, Standing or Freestyle classes with Pistol (Standard groups of silhouettes)

Targets: Steel 25,50,75,100 yards Date: 5/24

.22LR 2-Gun Action Match

Firearms: .22LR Rifle & .22LR Pistol

Classes: Iron and Optic/Electronic (based on Pistol)

Sights: Iron and Optic/Electronic

Targets: Steel 10-50 yards. Dates: 6/20, 9/12

Pre-1945 iron-sighted rifles, and post 1945 iron-sighted rifles post 1945 Optically sighted Military Rifle Match: (3 classes)

This match involves shooting military rifles (or their look-alikes) at paper targets at 100 yards. The match requires shooting from three positions with generous time limits. Date: 8/29

Safety:


Firearms cased and unloaded at all times until the range officer directs you to uncase & load
Eye & Ear protection is required for all attendees - including spectators. *If anyone arrives late, that person must be briefed on general rules and the match specific safety rules before being allowed to shoot.*
Jeff Nicoll (860-763-2011) e-mail: rfgc.shooter@gmail.com

Questions:

Practice:

Directions:

Rt 84 to exit 67. South on Rt 31 uphill 9/10th mile. Right on Fish & Game Rd.

Second gate "B" On the Left (GPS Coordinates: N 41°50'34", W 72°25'27" -- May or  use GPS)

Day Light Hours:

See Rifle range Sun Set Time chart posting

Winter Shoots & Web

Site: **November through March: For more info on these matches go to <http://WWW.Rockvillefishandgameclub.com>**

Precision Bench Rest

Firearms: Centerfire Rifle and .22LR Rifle

Classes: Unlimited, Hunting Rifle, Military Rifle, .22LR Rifles, Sights:

Optic/Electronic Allowed (except for military class); Targets: Paper at 100 yards

Date: 8/22

Pistol Carbine Plates Pistol caliber carbines, NO magnum or .30 carbines, Falling Plate – Man on Man setup. Date: 4/26

Pocket Pistol Action Match

Firearms: Centerfire Handgun or rimfire (No Magnums, no rimfire magnums)

Classes: Semi-Auto (3.5" smaller bbl or less) & Revolver (3" bbl or less)

Sights: Iron and Optic/Electronic

Targets: Paper and Steel 10-25 yards

Dates: 10/11 (Pocket Pistol types only, NO HOLSTERS)

USPSA

Firearms: Centerfire Handgun; Holsters required

Classes per USPSA see web site: <http://www.uspsa.org/>

For 20 years USPSA competition has provided a test bed for equipment and techniques, many of which are now the standard for training. For most people, practical shooting is pure sport conducted with little or no thought of the self-defense aspect of firearms use. However, USPSA members are generally the most proficient shooters in the world as witnessed by their domination in the world of firearms competition. <http://www.uspsa.org/uspsa-about-getting-started.php>

* Do take and wear eye and ear protection. Your normal corrective lens or sunglasses will serve for your first visit.

* Don't assume you know more than you do. Use your first visit to concentrate on watching, listening, and learning.

Dates: 4/12, 5/3, 6/7, 7/5, 8/2, 9/6, 10/4, 11/1

2 Gun Zombie Match (Centerfire Pistol and Centerfire Rifle)

Similar to regular 2 gun match but with a twist, Centerfire Handgun (No Magnums), Rifle (Max is 30-06 caliber; no steel core or penetrator ammo)

Date: 10/18

Modified Steel Challenge

The match is highly spectator-friendly and the competition is easy to understand – it is all about the speed. Stages follow [Steel Challenge Shooting Association](http://www.steelchallenge.org/) (SCSA) as club steel permits. All steel targets, 6 stages using SCSA rules.

Classes and Ammo per SCSA see web site: [Steel Challenge Classes and Ammo](http://www.steelchallenge.org/classes-and-ammo)

Date: 6/27

Centerfire Long Range Rifle Plate Match

5 steel plates ranging from ~approx. 50 to 100 yards up to 30-06 (No penetrators or tracers), Centerfire carbines allowed.

Classes: All Actions and Sights are in the same class

Date: 7/25

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